**Skeletal, Integumentary and Muscular Systems project**

WHAT AM I MAKING:

You will be designing a 3D model. You have creative freedom to decide what your model will be on. (I have listed some ideas below to help you find your inspiration.)

 Actin/myosin working together

 Muscle composition

 Structure of a long bone (not a sliced open bone)

 Miniature skeleton with bones made from your choice of mediums

 Section of skin showing all 3 layers

 Etc…

If you would like to create a 3D model that IS NOT included in the above list-**GREAT**!-come talk to me about it.

I am asking that you commit to a product choice NO LATER THAN \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

WHAT AM I TURNING IN:

1. You will be presenting your 3D model to the class at which time you will give your fellow students more information about what you have done.
2. Color-coded key, if applicable- this is a point where you should ask Mrs. Snyder if you need one based on your project…
3. In addition to your presentation, you will be required to turn in a summary of your model to Mrs. Snyder. This ensures that she has more than just the few minutes you present to reflect on.

\*\*Everyone will be involved in the grading of everyone else’s work. Mrs. Snyder’s grade of your summary will be added in with the class’ grade for your work. A grading rubric will be provided to all students.

**DUE DATE: \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ – be prepared to present at that time.**

HOW IS IT GOING TO BE GRADED:

The average of all classmates grades will determine a large portion of your grade. Students will assess your project on the following scale:

0, 70, 80, 90, 100. I will be adding in points for your summary and I will also provide a grade of 0 – 100 for your project.

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